

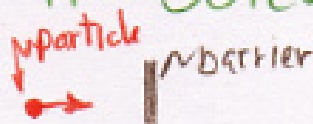
# Copenhagen Interpretation

Q.T. is about measurement of micro-systems. Apparatus is outside of description.

$|\Psi\rangle_t$   $\leftrightarrow$  any possible measurement at  $t$   
basis  $\leftrightarrow$  a particular measurement  
 $|a_n\rangle$   $\leftrightarrow$   $n^{\text{th}}$  possible measurement outcome  
 $|\psi(a_n)|^2$   $\leftrightarrow$  probability of  $n^{\text{th}}$  outcome  
 $a_n$   $\leftrightarrow$  value of  $n^{\text{th}}$  outcome

example:

1



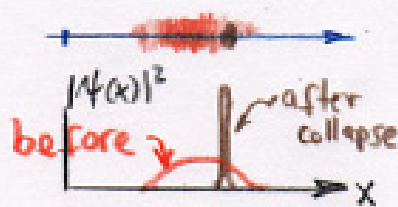
2

$$|\Psi\rangle_1 = \sqrt{3} |\text{particle in 1}\rangle + \sqrt{7} |\text{particle in 2}\rangle$$

Collapse: after measurement,  $|\Psi\rangle \rightarrow 1 |\text{particle in 1}\rangle$

example: position measurement

$$|\Psi\rangle = \sum_x \psi(x) |\text{particle at } x\rangle$$



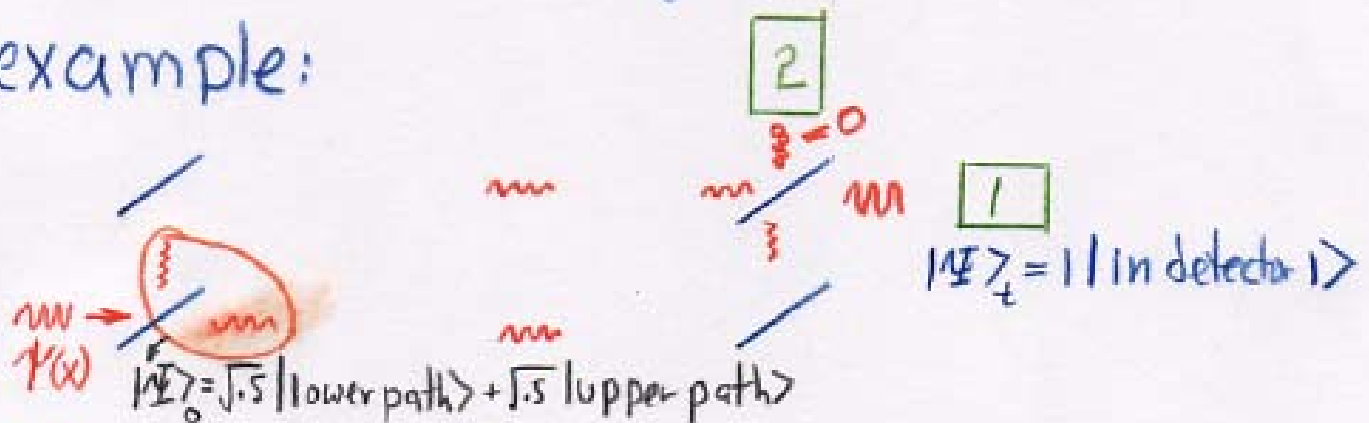
What's wrong: interpretation is ill-defined.

what's a measurement? where is micro/macro split?

when and why collapse?

# Quantum ~~Strangeness~~ ~~Weirdness~~ <sup>Wonderfulness</sup>


example:



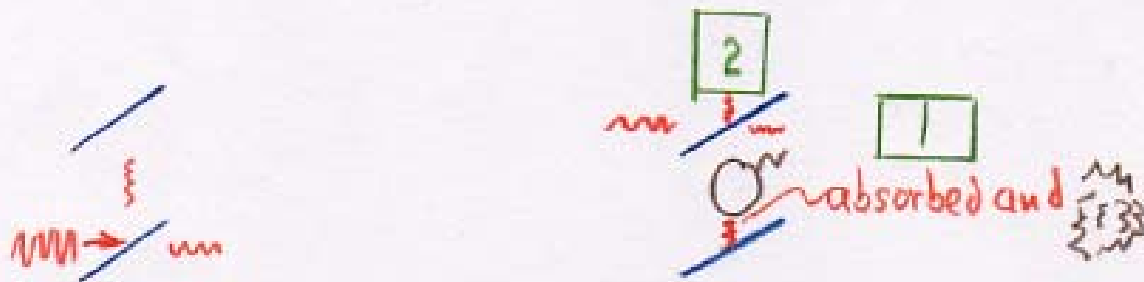
## Vaidman-Elitzur Bomb

With certainty, bomb  explodes  if seen <sup>hit by photon</sup>

How to tell if bomb is present without :

If bomb not present, detector 1 triggers 

If bomb is present:



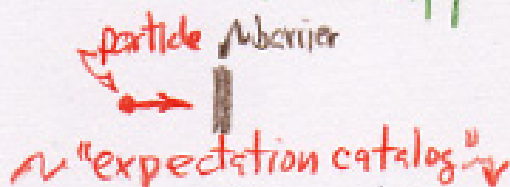
$$|\Psi\rangle = \sqrt{.5} |\text{bomb explodes}\rangle + \sqrt{.25} |\text{photon in 1}\rangle + \sqrt{.25} |\text{photon in 2}\rangle$$

With probability .25, detector 2 triggers: you then know the bomb is there — unexploded!

# Other Interpretations

But first: Schrodinger includes the apparatus

"Entanglement"



$$|\Psi\rangle = \sqrt{.3} |\text{particle in } 1\rangle |1 \text{ triggers}\rangle + \sqrt{.7} |\text{particle in } 2\rangle |2 \text{ triggers}\rangle$$

*Einstein's favorite*  
*no collapse*

Ensemble Interp: what's the "preferred basis"?

Many-worlds Interp: replace  $|\text{detector}\rangle$  by  $|\text{observer}\rangle$

$$|\Psi\rangle = \sum_{\text{observer states}} \psi |\text{observer}\rangle |\text{world except observer}\rangle$$

ill-defined: what's an observer?

*different worlds*



*no collapse*  
*all worlds are real*

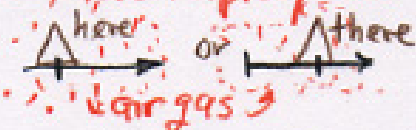
Decoherent histories Interp: replace  $|\text{observer}\rangle$  by  $|\text{environment}\rangle$

*each term is a history*

$$|\Psi\rangle = \sum_{\text{environment states}} \psi |\text{environment}\rangle |\text{world except environment}\rangle$$

*these rapidly become orthogonal, form a basis*

example:



$$|\Psi\rangle_0 = [\sqrt{.3} |\text{here}\rangle + \sqrt{.7} |\text{there}\rangle] |\text{env}\rangle$$

$$|\Psi\rangle_t = \sqrt{.3} |\text{here}\rangle |\text{env } 1\rangle + \sqrt{.7} |\text{there}\rangle |\text{env } 2\rangle$$

ill defined: what's an environment?

*beyond the theory*

None of these interpretations can say, without ad hoc information, what are the realizable states of nature, and their probabilities of realization.

# Dynamical Collapse (CSL)

Change Schrödinger's equation to incorporate collapse ↗ add a randomly fluctuating term

example:  $|\Psi_0\rangle = \sqrt{.3}|1\rangle + \sqrt{.7}|2\rangle$  ↙  $|\Psi_t\rangle = |1\rangle$  prob. .3  
↘  $|\Psi_t\rangle = |2\rangle$  prob. .7

## Analogy: gambler's ruin game

gambler 1 starts with \$30 coin toss, etc gambler 1 wins .3 of games  
 gambler 2 starts with \$70 etc gambler 2 wins .7 of games

Theory ①  $|\Psi_t\rangle = e^{tOp(Q.T) - \frac{t}{T}Op(\text{collapse})} |\Psi_0\rangle$ , ② prob. =  $\langle\Psi|\Psi\rangle_t$   
↙  $T \approx 10^{16} \text{ sec} \approx 3 \times 10^8 \text{ yr}$

$Op(\text{collapse})$  depends upon fluctuating field  $w(\vec{x}, t)$   
 and upon mass density

example:



$|\Psi_0\rangle = \sqrt{.3}|here\rangle + \sqrt{.7}|there\rangle$  ↙  $|here\rangle$  prob. .3 ↘  $|there\rangle$  prob. .7

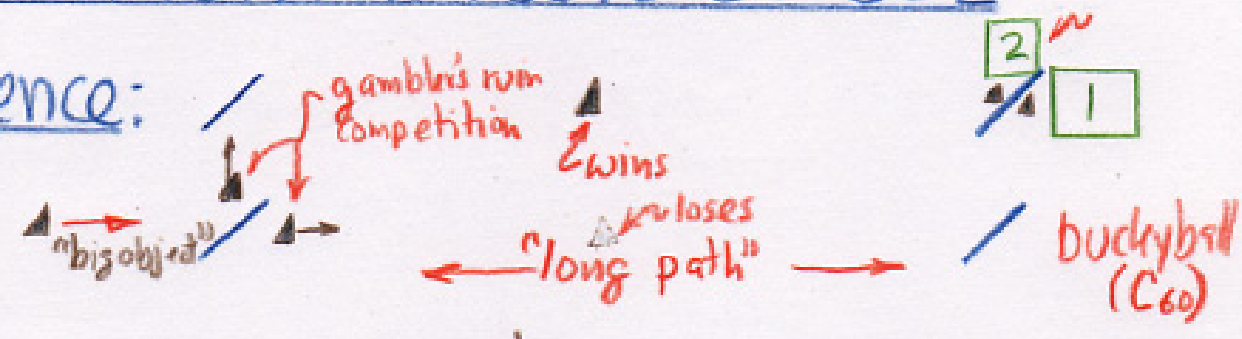
time  $\frac{T}{N^2}$   
 ↙ number of nucleons

micro-system barely affected  
 macro-system collapses rapidly

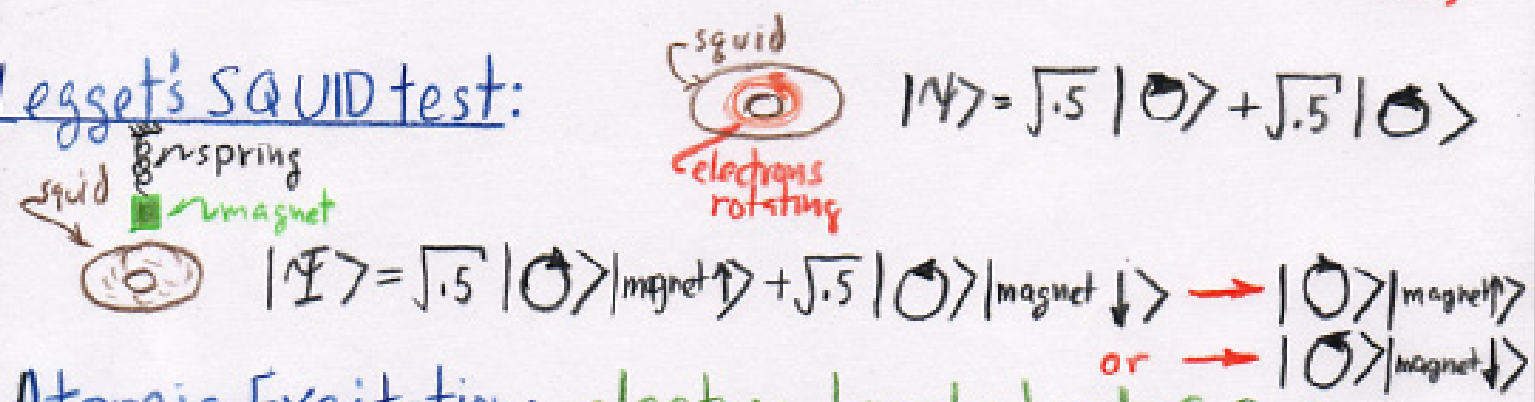
Interpretation: any  $w(\vec{x}, t) \rightarrow |\Psi_t\rangle$  is a  
 realizable state, its probability is  $\langle\Psi|\Psi\rangle_t$ .

# Experimental tests of CSL

## Interference:



## Leggett's SQUID test:



## Atomic Excitation:

electron knocked out of Ge?

## Nuclear Excitation:

deuterium <sup>(n)</sup> knocked apart?

result: not seen  $\Rightarrow \frac{1}{T} \sim m$ , collapse time depends on mass

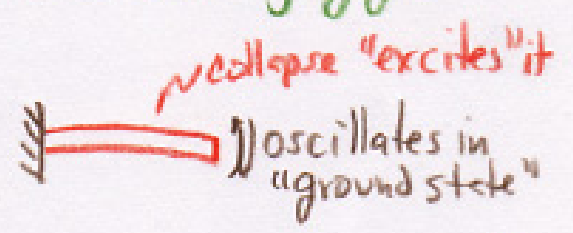
## Anomalous radiation:

$w(x,t)$  shakes electrons which radiate

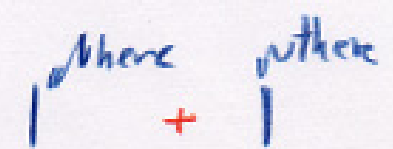
result: not seen  $\Rightarrow T > 10^{11}$  sec

Random walk: a small sphere will jiggle

## Cantilever excitation:



## Penrose's superposition of a mirror:



We have to find a new view of the world that has to agree with everything that is known, but disagree in its predictions somewhere, otherwise it is not interesting. And in that disagreement it must agree with nature. If you can find any other view of the world which agrees over the entire range where things have already been observed, but disagrees somewhere else, you have made a great discovery. It is very nearly impossible, but not quite, to find any theory which agrees with experiments over the entire range in which all theories have been checked, and yet gives different consequences in some other range, even a theory whose different consequences do not turn out to agree with nature.

Richard Feynman, 1965